PRESIDENT: The Chair recognizes Senator Warner.

SENATOR WARNER: Mr. President, members of the Legislature, this was the item that dealt with the probation officers in the district court. You will recall this situation is an identical one that was overridden yesterday, the identical issue which dealt with the Department of Education that was a special salary adjustment because these two groups when there was a complete reclassification done back for state employees in 1981 were not included as they are not under the State Personnel System. There is about a \$2,500 to \$3,000 spread between the salaries for these probation officers and parole officers. They are a comparable classification. In addition to that I think significantly important that we retain people who are probation officers. Obviously one of the key ways to keep the cost of corrections down is an efficient probation system. That is going to depend upon the personnel that is employed. It is proper and necessary that they be encouraged to stay, that their salary level is at least on a par with like positions in the state government. that you would override this veto. The total dollar amount is \$238,955 and it merely is a correction of one agency that was not addressed in what was done in 1981 because they were outside, again outside the Department of Personnel, so I would hope the body would override this veto.

PRESIDENT: Senator Kilgarin.

SENATOR KILGARIN: Thank you, Mr. President, members of the Legislature, I also support the override of this veto. We took care of part of it when we overrode drivers' education so some of the employees will be receiving these raises. I think if we don't do this also we might have some real morale problem. It is an unfortunate situation that has occurred over in the Department of Education and it is because they are constitutionally authorized and so they are not in our state personnel plan and they have some real problems and they are grossly underpaid. This will bring them up to par with the rest of the state employees. It doesn't give them any more. It just brings them up to par